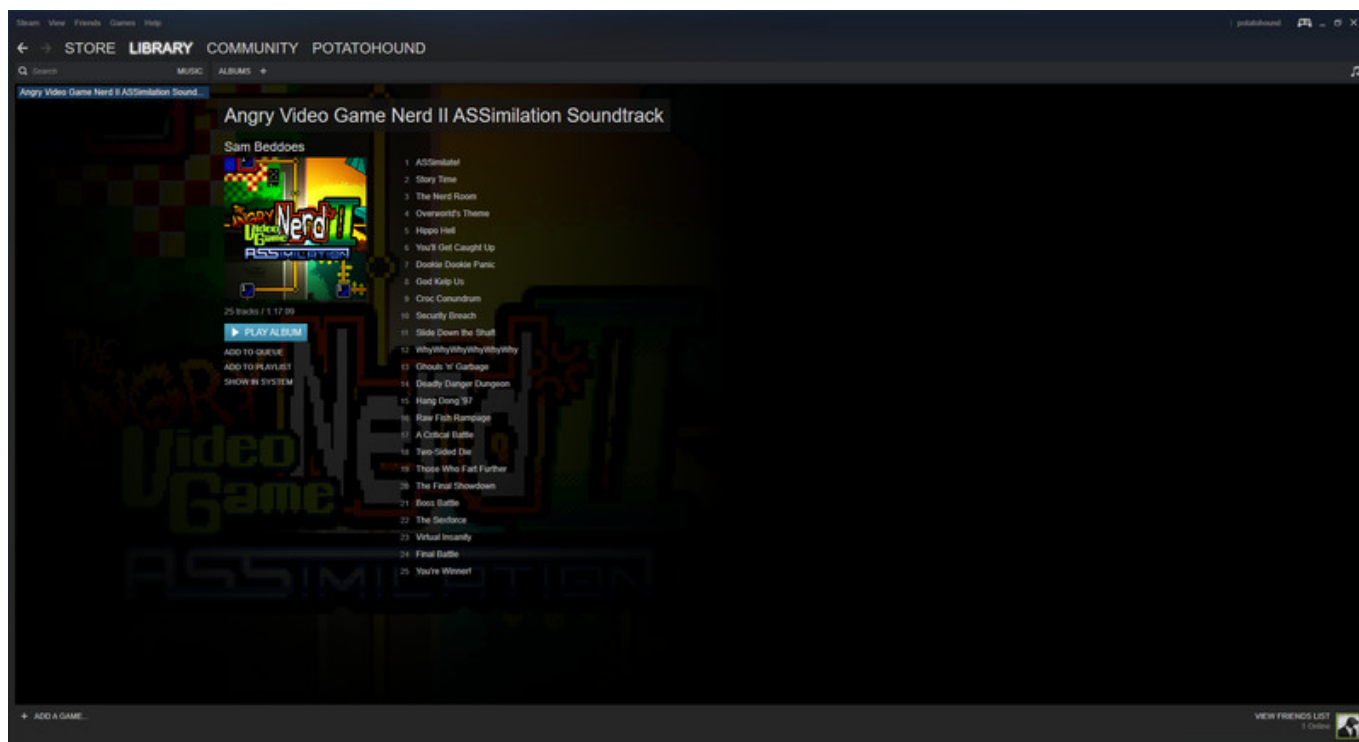

Angry Video Game Nerd II: ASSimilation - Soundtrack Full Crack [Ativador]



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About This Content

Complete Track Listing:

1. ASSimilate!
2. Story Time
3. The Nerd Room
4. Overworld's Theme
5. Hippo Hell
6. You'll Get Caught Up
7. Dookie Dookie Panic
8. God Kelp Us
9. Croc Conundrum
10. Security Breach
11. Slide Down the Shaft
12. WhyWhyWhyWhyWhyWhyWhy
13. Ghouls 'n' Garbage
14. Deadly Danger Dungeon
15. Hang Dong '97
16. Raw Fish Rampage
17. A Critical Battle
18. Two-Sided Die
19. Those Who Fart Further
20. The Final Showdown

-
21. Boss Battle
 22. The Sexforce
 23. Virtual Insanity
 24. Final Boss
 25. You're Winner!

Title: Angry Video Game Nerd II: ASSimilation - Soundtrack

Developer:

Sam Beddoes

Publisher:

Screenwave Media

Franchise:

Angry Video Game Nerd

Release Date: 29 Mar, 2016

b4d347fde0

English

This soundtrack is F*cking lit.. I'm enjoying the game so far, and the music is effing great.

--HOWEVER--

128kbps? The game may be retro, but there's no need to get THAT realistic. If I wanted quality that low, I could have ripped it straight from YouTube, instead of preordering. FLAC, please, or 320 at the very least. If that's fixed, I'm more than happy to give it a thumbs up.. \u2665\u2665\u2665\u2665ing awesome Soundtrack like the first one! Get it! :). What the \u2665\u2665\u2665\u2665 are you doing? Buy this soundtrack \u2665\u2665\u2665\u2665\u2665\u2665!. Amazing!!!!!!!!!!!! Pure amazing.. I can't recommend this because this review is why I usually don't bother buying separate soundtrack DLC. When I do it's usually a way of giving extra support to the devs. "I loved the game and its soundtrack, so here's a tip." The game and soundtrack were bundled together in a sale when I got this. I thought I might as well, but when I give this tip I expect just a little something in return: sound quality. Sometimes the devs provide this. Sometimes they're lazy...

It's 128kbps. This was a common bitrate back in the old days of P2P file sharing in the early 2000s. Back then we used such a low-quality bitrate because connections were incredibly slower than what we have now, but compared to 320kbps or FLAC it sounds rubbish. Okay, I can sort of understand a game using 128kbps as you don't solely focus on the music and it helps reduce the game size, but in a soundtrack it's ridiculous. Literally, I could have got this by opening the Unity asset files and extracting the files. After all, I purchased the game so I had that right. But no, I decided to get this DLC because I was hoping to add a nice soundtrack to my VGM collection at a better quality.

I just can't understand the reasoning behind it. Don't bother getting this. The only advantage is the ID3 MP3 tagging, but then again the music in the asset files might already be ID3 tagged and they may have just dragged the files across for the "DLC". Seriously, save your cash.. Freakin' amazing soundtrack. Very fun and fitting to the game, can be listened outside of it too.

The only downside for me is that it's in 128kbps. Whatever. Still awesome.

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